

# PAULINA REVUELTA

ILLUSTRATOR, CONCEPT ARTIST, COLORIST 📍 CIUDAD DE MÉXICO, MÉXICO 📞 5544844719

## ◦ DETAILS ◦

Ciudad de México  
México  
5544844719  
[paurevu@gmail.com](mailto:paurevu@gmail.com)

## ◦ LINKS ◦

[Portfolio](#)

[Instagram](#)

## ◦ SKILLS ◦

Client Interaction  
Collaboration Skills  
Digital Paintings  
Quality Assurance  
Conceptualization  
Creativity  
Effective Communication  
Custom Illustrations  
Vector Graphics  
Adobe Illustrator  
Drawing  
Illustration  
Adobe Photoshop  
Ability to Multitask  
Ability to Work in a Team  
ToonBoom  
Maya  
Blender

## ◦ LANGUAGES ◦

Spanish

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English

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French

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## 👤 PROFILE

I am an accomplished creative leader with a diverse background in creative development, asset production, and team leadership, adept at fostering innovative and collaborative studio environments.

I am skilled in an array of creative software, including Adobe Creative Suite, with a penchant for animation, illustration, and concept artistry that enriches service offerings and brand narratives. I combine a perfectionist's attention to detail with a critical eye to consistently elevate creative outputs.

## 📁 EMPLOYMENT HISTORY

### Co-founder, Artist, Associate at ALLQIMIV Culto Creativo, Ciudad de México

October 2023 — Present

Leads creative development and asset production for musicians, events, and diverse brands, ensuring distinctive and engaging visual experiences. Guides concept generation and design processes to create compelling brand narratives. Oversees project timelines and deliverables, maintaining high standards of quality and creativity.

▣ Demonstrated proficiency in Adobe Creative Suite, animation, illustration, and concept artistry, contributing to the studio's diverse service offerings.

▣ Applied a critical eye and perfectionist approach to consistently improve project outcomes and personal skill set.

▣ Excels in leadership roles, balancing team player dynamics with effective management responsibilities.

### Game Tester at LIONBRIDGE GAMING, Ciudad de México

March 2024 — April 2024

Led efforts in identifying and reporting various bugs across multiple gaming platforms, ensuring enhanced gameplay and user experience.

▣ Discovered and documented significant bugs in games, contributing to the refinement of final products.

▣ Enhanced communication techniques to efficiently convey complex issues to development teams

### Art, Animation, and Design at SELECTIVE HEARING, Ciudad de México

August 2022 — December 2022

Designed and produced engaging album covers in both 2D and 3D styles, tailored to artist branding and fanbase expectations. Employed advanced proficiency in industry-standard tools, including Photoshop, Maya, Toon Boom, and Premiere Pro to craft concert visuals for music festivals, enhancing live performance experiences.

▣ Fostered a deeper understanding of musical artists' visions, effectively translating them into visual art forms.

## 🎓 EDUCATION

### Digital Art, Tecnológico de Monterrey Campus Santa Fe, Ciudad de México

August 2019 — July 2023

Graduate with High Honors